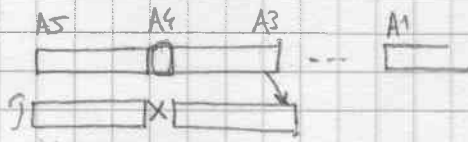


```
XINSR: MOVE.L A3-A5, -(SP)
```



```
HEM3: BSR GET29
```

```
MOVE TCURSX, -(SP)
```

```
MOVE TCURSY, -(SP)
```

```
CMP.L A3, A4  
BGT GET32
```

```
ADDQ #2, A3  
CMP.L A3, A4  
BGE GET32
```

```
BSR XNXTL
```

```
BSR PONT
```

M = début ligne suivante

```
ADDQ #2, A3
```

```
LEA TCURSY, A2
```

```
CMP.L A3, A1
```

```
BGT HEM10
```

```
MOVE TCURSB, D0
```

```
MOVE -2(A2), D0
```

```
CMP TCURSY, D0
```

```
CMP (A2), D0
```

```
BLE GET310
```

BLT HEM12
si dernière ligne

```
MOVE.L A2, -(SP)
```

```
BSR XINSRLG
```

insère une ligne

```
MOVE.L (SP)+, A2
```

```
HEM12: MOVE (SP)+, TCURSY (A2)
```

```
MOVE (SP)+, TCURSX 4(A2)
```

BSR XCURS

```
BSR XCONC
```

relie à la ligne suivante

```
BRA XINSR+1 HEM13
```

```
HEM10: MOVE (SP)+, TCURSY (A2)
```

```
MOVE (SP)+, TCURSX 4(A2)
```

```
BSR XFINL
```

```
BSR XRIGHT
```

BSR XRIGHT ⊗

```
GET33: BSR XCURS
```

```
MOVE.B -(A3), D0
```

```
BSR PRNT1
```

```
BSR XLEFT
```

```
CMP.L A3, A4
```

```
BLT GET33
```

```
BSR XCURS
```

```
BSR PRNT1B
```

espace

```
BSR XCURS
```

```
BRA GET32
```

vide clavier