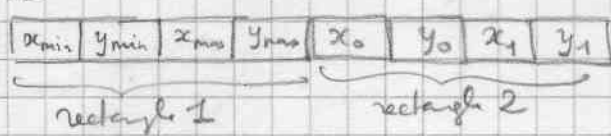


entree
a3



reécrit les cases du rectangle 2 (x, y): $x_0 \leq x < x_1$
 $y_0 \leq y < y_1$

telles que $(x, y) \notin$ rectangle 1

différog: movem. l (a3), d0-d3
exg d0, d2
exg d1, d3
movem. l d0-d3, (a3)

différog: lea %eax, a5
movem (a3), d3/d4/d5/d6/a4/a6
subq #1, a4
 x_0, y_0
 x_n, y_n

```

gen38: addq #1, a4
      cmp 12(a3), a4
      bge gen42
      move a4, 4(a5)
      move a6, (a5)
      subq #1, (a5)

```

→ fin

```

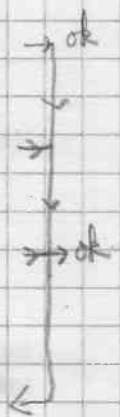
gen40: addq #1, (a5)
      move (a5), d1
      cmp 14(a3), d1
      bcc gen38

```

```

      cmp d3, A4
      blt gen41
      cmp d5, A4
      bge gen41
      cmp d4, d1
      blt gen41
      cmp d6, d1
      blt gen40

```



x y
A4 d1

```

gen41: bsr %eax, %eax
      bsr %eax, %eax
      bsr %eax, %eax
      bra gen40

```

parallèle sous le curseur
report le caractère

inverse vidéo

```

gen41: move d0/d2/d3, -(esp)
      move a4, d0
      move d0, d2
      move d1, d3
      bsr %eax, %eax
      move (esp), d0/d2/d3

```

gen42: ret