

1

Entrée A0 buffer

D0L = n

A1 texte



et avance A0 et A1
cause le reste

```

écrit D0 octets de A0
DAMCN2: BSR DAMLF
DAMCN1: MOVEQ #10, D0
        MULL D6, D0
DAMCN: MOVEM.L D0-D2/A2/A3, -(SP)
        MOVE.L A0, A3
        M...
        BSR DAMBL

```

met D0 blancs avance A0
D2 = 32

GEV

```

MOVE.L A1, A2

```

```

GEV91: TST.B (A1)+
        BNE GEV91
MOVEQ D0, D1
        MOVE.L A1, D1
        SUB.L A2, D1
        SUB.L D1, D0
        ASR #1, D0
        BMI GEV92
        ADD D0, A3

```

```

GEV92: MOVE.B (A2)+, (A3)+
        BNE GEV92
        MOVE.B D2, -(A3)
        MOVEM.L (SP)+, D0-D2/A2/A3
        RTS

```

met D0 blancs en A0 et avance A0 ~~dit~~ détruit D1/D2 (D2 = 32)

```

DAMBL: MOVEQ #32, D2
        MOVE D0, D1
        SUBQ #1, D1
GEV90: MOVE.B D2, (A0)+
        DBRA D1, GEV90
        RTS

```