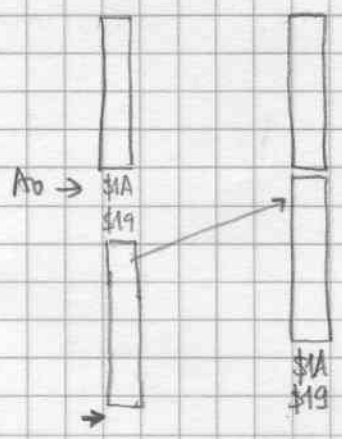


S → Bibliothéque
 1, M → Bibliothéques



La source jusqu'à M

"~~ligne~~" 4, M ~~est~~ voit dans la bibliothéque

```
WBIBM: LEA TPINS, A4
        LEA GEW91, A0
        BRA GEW92
```

```
WBIBON: LEA TDHAUT, A4
        LEA WBIB16, A0
```

la source est déplacée dans la bibliothéque

```
GEW92: BSR XTST15
        LEA SOURCEIF, A3
        MOVEM.L (A3), A0/A1/A2
```

{ lea geW91, a0
 bsr x15N

```
MOVE.L (A4), A6
MOVE.L A2, D1
SUB.L A6, D1
MOVE.L (A4), D2
NEG.L D2
    MOVEQ #0, D1
    MOVEQ #1, D2
    SUB.L (A4), D2
    BRA GEW94
GEW93: MOVE.B (A2)+, (A0)+
GEW94: CMP.L A6, A2
    BLT GEW93
```

BSR DEPSRC

```
⊗ GEW20: MOVE.L A0, (A3)+
        MOVE.B D3 #1A, (A0)+
        MOVE.B D4 #15, (A0)+
        ADDQ #4, A3
SUB.L D1, (A3)
        BSR XMADP
        BSR XCONVR
        BRA INITRMR
```

MOVE.L A0, (A3)
 edbas
 rectifie pointeurs
 pointeurs d'après nos de ligne

```
DEPSRC: MOVE.L (A4)+, A6
```

{ Adhant
low pins

```
MOVEQ #0, D1      8 octets
```

```
MOVEQ #1, D2
```

```
SUB.L (A4), D2     ↓ dipin
```

```
BRA GEW94
```

```
GEW93: MOVE.B (A2)+, (A0)+
```

```
GEW94: CMPL A6, A2
```

```
BLT GEW93
```

```
MOVEQ #$1A, D3
```

```
MOVEQ #$19, D4
```

```
RTS
```

