

vide help

nohelp

WNOHELP: LEA SOURCEH, A3 BSR LONGH

MOVE.L (A3)+, D1
ADDQ.L #2, D1
SUB.L (A3)+, D1

x

BEQ GEW82 → rts

LEA GEW81, A0

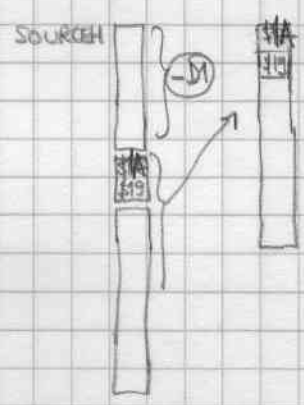
BSR SCARE

BSR GEW83

BRA INITRM

GEW82: RTS

supprime help |
(augmente memoire libre)



SP

GEW83: LEA SOURCEH, A3

MOVE.L (A3)+, A0

MOVE.L (A3), A1

SUBQ #2, A1

MOVE.L A0, D1

SUB.L A1, D1

ADD.L D1, (A3)+ nouveau sourcei

ADD.L D1, (A3)+ " sourcef

BRA GEW700

```

WOWERH: MOVE.L
LONGH : LEA SOURCEH, A3
        MOVE.L (A3)+, D1
        ADDQ.L #2, D1
        SUB.L (A3), D1
        RTS

```

met D.L = - ^{while} laquer de H
(o si vide)

```

WOWERH: LEA GEW85, A0
        BSR LONGH
        BEQ GEW851
        LEA GEW850, A0
GEW851: BSR SCARE

```

← H vide

delete old help/
load help.2

OVER, H

efface l'ancien help
charge HELP.Z

voir p 158

```

WOVERH: LEA GEW85, A0
        BSR XPRTT SCARE
        BSR GEW83
  
```

GEW86
↓
charge help.z
efface ancien help
"help.z" mis ds FILEBUF

```

GEW84: LEA GEW86, A0
GEW40: LEA FILETYP, A1
        CLR.B (A1)+
  
```

```

GEW87: MOVE.B (A0)+, (A1)+
        BNE GEW87
        BSR LOADPC
  
```

fichier ouvert en lecture
supprime \$A terminal

```

GEW96: SUBQ.L #1, D3
        BLE ERRFY
  
```

← CLR.L THLA

```

MOVE.L SOURCEI, A2
SUBQ #2, A2
BSR LOADPB
  
```

charge devant A2

D1=D3 nb d'octets chargés
A0=a

```

LEA SOURCEI, A3
ADD.L D1, (A3)+
BRA GEW77
  
```

sourcei ± d1