

```
HLNIVS: MOVE.L THLOC, Ao
```

```
HLNIV: BSR HLPRI
        MOVEQ #0, D5
        GEZ42: EXG Ao, A2
        BSR HLPRL
        GEZ42: EXG Ao, A2
```

préparation de la page

Ao = VA précédent

sort le titre du niveau D5

```
GEZ42: CMP.L Ao, A2
        BGE GEZ45
```

```
GEZ43: ADDQ #1, D5
        CMP D6, D5
        BCC GEZ44
        BSR HLLOC
```

cherche titre de niveau D5

```
BEQ GEZ43 → pas trouvé
```

```
BRA GEZ42
```

```
GEZ48: BSR HLPRL
        GEZ46: BSR HLPRL
        BEQ GEZ52
```

arrêt ?
→ oui

```
GEZ44: CMP.L Ao, A2
        BGE GEZ46 ← MOVE.L Ao, THLOC
        BSR PRLPT
        BRA GEZ46 GEZ49
```

ligne de points

```
GEZ45: MOVE.L Ao, A1
        BSR X9HL
        BSR HLPRLF1
        BEQ GEZ52
        BSR HLPRL
```

```
GEZ46: BSR HLPRLF1
        BEQ GEZ52
        BSR HLPRLF2
        BNE GEZ47
        LEA PRM3, Ao
        BSR X15N
        BRA GEZ52
```

interfin

repete HLLOC

```
GEZ47: CMP #THNBN, D6
        BCC GEZ45
        MOVEQ #"\", D0
        MOVE.L SOURCE1, A2
        BRA GEZ49
```

→ sort tout

```
GEZ48: TST.B (Ao)+
        BNE GEZ48
```

```
GEZ49: CMP.L A2, Ao
        BGE GEZ52
        CMP.B (Ao), D0
        BNE GEZ48
        ADDQ #1, Ao
        MOVE.B (Ao), D1
        SUBQ #1, D1
        CMP.B D1, D6
        BCS GEZ48
        SUBQ #1, Ao
        BRA GEZ45
```

arrêt

```
GEZ52: BRA ENCADR
```

X

(après GEZ44)

met le mode précédent A0



```
GEA26 : MOVE #1, THLPAR
```

```
CLR D0
```

```
GEA27 : MOVE D0, THLMOD
```

ADDQ #1, A2
MOVE.L A2, THLPAR

```
GEA28 : TST.B (A2)+  
BNE GEA28
```

```
GEA29 : CMP.L A0, A2  
BGE GEZ46
```

```
MOVE.B (A2)+, D0
```

```
BEQ GEA26
```

```
CMP.B #'\'', D0
```

```
BNE GEA28
```

MOVE.B (A2)+, D1

GEA290 : CMP.B #32, (A2)+

BEQ GEA290

TST.B -(A2)
BNE GEA291
ADDQ #1, A2
SUBQ #1, A2

GEA286 MOVE.L A2, THLPAR

```
MOVEQ #1, D0
```

```
CMP.B #'P', (A2) D1
```

```
BEQ GEA27
```

CLR.L THLPAR

```
MOVEQ #2, D0
```

```
CMP.B #'Z', (A2) D1
```

```
BEQ GEA27
```

```
BRA GEA26
```

GEA290: