

SINIT1: vide TK

SINIT2: Initialise les pointeurs écriture et bloc) met A0 = TK
SPOINTK: met pointeurs SEKA source d'après TDHAvr etc

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2 SINIT1: MOVE.L T3FB18, A0      } link haut + 6
      ADDQ.L #6, A0             } #7 (pour adr pair)

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← SINIT1: LEA TK-1, A0
      MOVE.B #19, (A0)+
      MOVE.B #1A, (A0)
      LEA TDBAS, A1
      MOVE.L A0, (A1)+
      MOVE.L A0, (A1)+
      MOVE.L #1, (A1)+

```

bas
haut

← MOVE.L #1, (A1)+ lignes

```

SINIT2: MOVE.L TDBAS, A0
      MOVEQ.L #4, D0

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      LEA TPINS, A3
      MOVE #8, D1

```

NPTRG-1

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GD28: MOVE.L A0, (A3)+
      MOVE.L D0, (A3)+
      DBRA D1, GD28
      RTS

```

met #8 pointeurs

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SPOINTK: LEA TDBAS, A0
      MOVE.L (A0)+, T3FB08   src bas
      MOVE.L (A0)+, T3FB0C   src haut
      ADDQ.L #4, A0
      MOVE.L (A0)+, T3FC92   pointeur src
      MOVE.L (A0)+, D0
      MOVE D0, T3FC8C        n° de ligne
      RTS

```