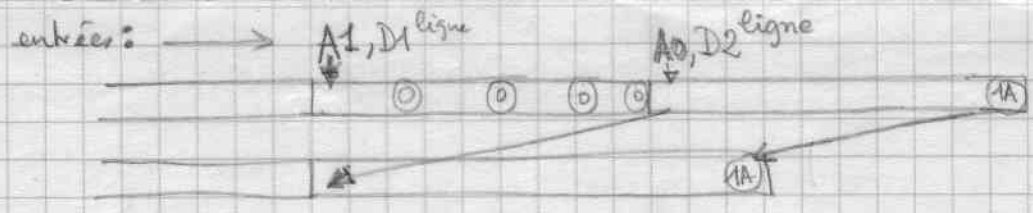


Delete



```

XDEL : LEA TPINS, A2
      MOVE #6, D0 NBTPE-1
G75 : CMP.L (A2), A0
      BLE G76
      CMP.L (A2), A1
      BGE G76
      MOVE.L A1, (A2)+
      MOVE.L D1, (A2)+
      BRA G77
  
```

met les pointeurs $A1 \leq x < A0$
 égaux à $A1$
 $D1$

```

G76 : TST.L (A2)+
      TST.L (A2)+
G77 : DBRA D0, G75
  
```

```

SUB.L D2, D1 D1 = - ligne sup
MOVE.L A1, D2
SUB.L A0, D2 D2 = - octet sup
BSR XMODP EXCH D1, D2
  
```

met les pointeurs $A0 \leq x$
 - $(A0 - A1)$ octets
 - $(D2 - D1)$ lignes

```

MOVE.L TDHAUT, A2
  
```

```

G78 : CMP.L A2, A1
      BGT G79
      MOVE.B (A0)+, (A1)+
      BRA G78
  
```

```

G79 : RTS
  
```

```

⊗ MOVE.L A6, -(SP)
  MOVE.L A1, A6
  MOVE.L A0, A2
  MOVE.L TDHAUT, D1
  SUB.L A6, D1 ← addq.l #1, d1 ⊗
  BSR ILB76
  MOVE.L (SP)+, A6
  RTS
  
```

