

VINTO: MOVEQ #0, D7

XSED: LEA TDPR, A0

MOVE.B (a0), 2(a0)

RTS

XSRCI: ~~MOVEM.L D0-D2, (SP)~~

LEA TDPR+1, A0

MOVE.B (a0)+, (a0)

~~MOVEM.L~~

RTS