

```

    INITR: LEA TMIND, A0
           LEA TML, A1
           MOVE #1021, D0
    
```

```

    PA20: ADDQ #4, A0
           MOVE.L A0, D1
    
```

```

    PA21: MOVE.L D1, A2
           MOVE.L -(A2), D1
    
```

```

    BEQ PA22
    CMP.L A1, D1
    BCS PA21
    CLR.L (A2)
    
```

```

    PA22: DBRA D0, PA20
           MOVE.L TDHAUT, A6
           MEVEN A6
    
```

```

    LEA TMNDES, A0
    LEA TCM1, A1
    MOVE.L (A1)+, D0
    ADD.L D0, A6
    MOVE.L A6, (A0)+
    MOVE #0xFF7F, (A6)+
    CLR (A6)+
    MOVE.L A6, (A0)+
    
```

```

    MOVE (A1)+, D0
    PA23: CLR.L (A6)+
           ADD #12, A6
    
```

```

    DBRA D0, PA23
    MOVEQ #-1, D6
    MOVE D6, (A6)+
    CLR.L (A6)+
    MOVE (A0)+, D0
    
```

```

    PA24: CLR (A6)+
           ADD #14, A6
           DBRA D0, PA24
           MOVE D6, (A6)+
    
```

BSR IMOREO Randomize 0

efface ancien nom

J limite

indexable

⊗ (table TMIND) après la fin J sert de limite

```

    ADD.L TCM1, A6
    MOVE.L A6, TMNDES
    BSR INITS
    
```

pointeur à initialiser

longueur

temp source

tmndes

flag de non destruction

arrêt du dépileage des procédures

Emproc

mot de la pile

nb des procédures - 1

et la

← MOVE.L A6, (A0)+ ⊗ tmpor

} marque d'arrêt de dépileage de for (next)

⊗ 1: marque d'arrêt de dépileage des for

3

```
MOVE.L PILEEXEC, D0
```

```
MOVE # $1A1A, D1
```

```
BRA PA240
```

```
PA24: MOVE D1, (A6)+
```

```
PA240: SUBQ.L #2, D0
```

```
PA240 BPL PA24
```

```
MOVE.L A6, (A0)+ ; tmcond
```

```
MOVE.L A6, (A0)+ ; tmcondp
```

```
MOVE PILECOND, D0 nb de conditions - 1
```

```
PA25: CLR (A6)+
```

```
CLR.L (A6)+
```

```
DBRA D0, PA25
```

```
MOVE do #-1, (A6)+ @ arrêt de compteur
```

```
MOVE MEMFILES, D0 - 0 table des mem files
```

```
SUBQ #1, D0
```

```
MOVE.L A6, (A0)+ ; TMMEM
```

```
GA22: CLR (A6)+
```

```
CLR.L (A6)+
```

```
DBRA D0, GA22
```

```
MOVE do do, (A6)+ arrêt
```

```
repit → MOVE RFILES, D0
```

table des R. files

```
SUBQ #1, D0
```

```
MOVE.L A6, (A0)+ ; TMRAN
```

```
GA23: CLR (A6)+
```

```
CLR.L (A6)+
```

```
DBRA D0, GA23
```

```
MOVE do, (A6)+ arrêt
```

```
MOVE.L A6, (A0)+ ; TMENU
```

table du menu

```
MOVE.L TAMPMENU, D0
```

```
LSRL #2, D0
```

```
GA230: CLR.L (A6)+
```

```
DBRA do, GA230
```

```
SUBQ.L #1, D0
```

```
BPL GA230
```

MOVE.L A6, (A0)+ ; THREM

MOVE PILEREM, D2 ← { MOVE D2, D0
ASL #2, D0

MOVE D0, (A6)+
MOVEQ #4, D0 0 [4n]

MOVE D2, D1

BRA GAI23

GAI22: MOVE D0, (A6)+
SUBQ #4, D0 0 [4]
 4 [0]

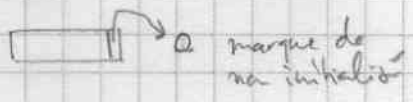
GAI22: MOVE D0, (A6)+
ADDQ #8, D0 4n [4n-1]

GAI23: DBRA D1, GAI22
CLR (A6)+ 4n-1 [0]

MOVE.L A6, (A0)+ ; THREM1

BRA GAI25

GAI24: CLR.L (A6)+



GAI25: DBRA D2, GAI24

```

MOVE.L A6, (A0)+      Emexc
MOVE.L A6, (A0)+      Emexc

```

```

CLR (A6)+

```

```

o (MOVE.L (A1)+, DO, A6)   pile d'executions
ADD.L DO, A6

```

```

MOVE.L A6, (A0)+      Emcond
MOVE.L A6, (A0)+      Emcond
MOVE (A1)+, DO        nb de condition - 1

```

```

PA25: CLR (A6)+
CLR.L (A6)+
DBRA DO, PA25

```

```

MOVE #36, (A6)+
CLR.L (A6)+
MOVE.L A6, (A0)+
ADD.L TAMPNOM, A6
MOVE.L A6, (A0)+
CLR.L (A6)+

```

} arrêt d'empiler des conditions
 } fin de liste de table d'index
 Amnom
 temps noms
 Emvarp
 arrêt pile utilisateur

```

MOVE PILEVAR, DO

```

```

MOVE DO, D1
MOVEQ #PILEINT, D2
MOVE D2, TVARDC
ADD PILECOND, D2

```

```

CLR TCMPLX
MOVE D2, RFILESO
ADD RFILES, D2
MOVE D2, -(SP)

```

```

ADD D2, DO

```

```

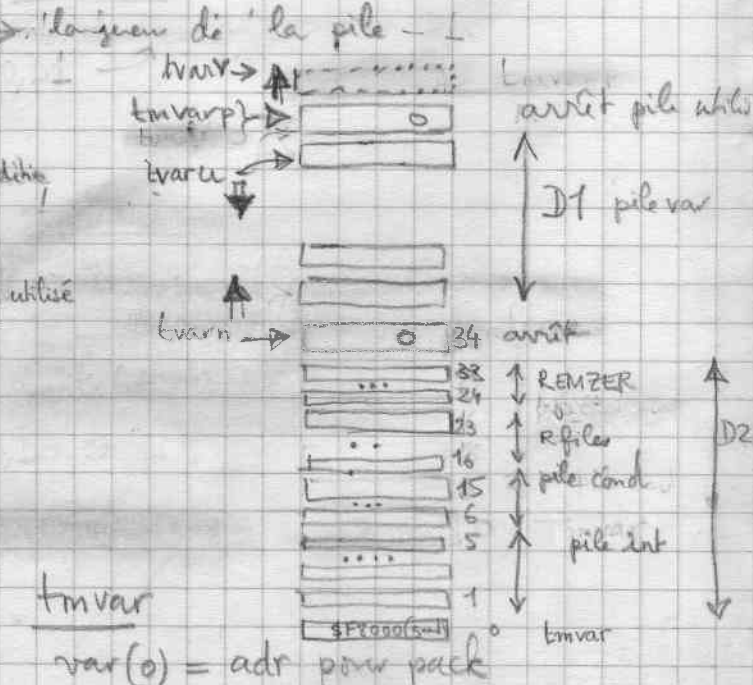
PA27: CLR.L (A6)+
DBRA DO, PA27
MOVE.L A6, (A0)+
MOVE.L A7, (A6)+

```

```

MOVE D2, REMZER
ADD PILEREM, D2

```



Main
 CLR
 TCMPLX

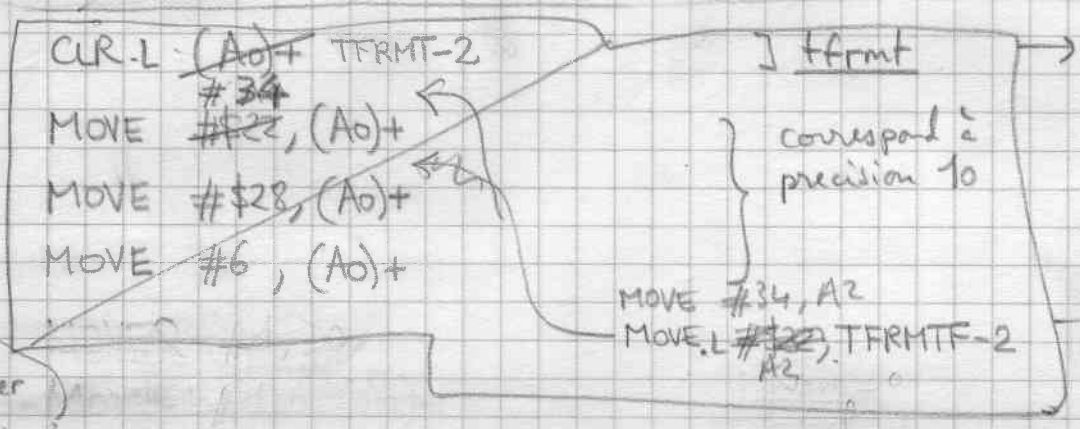
n° de variable libre

```

MOVE.L #10, TBASET
MOVE. #400A, (A0)+
CLR PRIOR
ADDR #1, D2

```

tbase
prior



```

MOVE ... D2, (A0)+
MOVE D2, (A0)+
MOVE D2, (A0)+
ADD D1, D2
MOVE D2, (A0)+
MOVE #1, (A0)+
ADDR #2, D2
MOVE D2, (A0)+

```

tvarndo
tvarnd
tvarn
 valeur max ⊗
tvaru tvarls = 8000
tvarl = 1
tvarv

```

MOVE.L TLIMIT (A0)+, (A0)+ → inits

```

net tpile = tlimit

```

move.l $4BA.w, ytime+6

```

timer

st newlb
 bsr plmod1 et
 net labels utilisable
 " in " (source modifiée) (ou labels non mis)

```

clr tdataf
move.l tdatas, tdatap

```

} pointeur data (pour read) → inits

```

clr.l tflor
move #74, GVALU

```

error ⚡

CLR.L (A0)+

tppi

CLR.L (A0)+

tppl

~~MOVE.L A6, (A0)+~~

~~lvar~~

CLR (A0)+

tilda

$\begin{cases} 1 \\ 0 \end{cases}$ met ~

CLR.L ORIGIN-2

CLR.L ORIGINY-2

```

MOVE.L TMVAR, A2
MOVE.L #VARCHMP, -(A2)      #1      i2+1 (calculs complexes)

```

```

⊗ {
  MOVEQ #1, D2
  MOVE (SP)+, D1
  SUBQ #2, D1
  MOVE PILECOND, D1
  ADDQ #pileint-2, D1
}
PA29: MOVE.L A6, -(A2)
      ADDQ #1, D2
      MOVE D2, (A6)+
      PA29: MOVE.L #4, (A6)+
             MOVE.L #14000, (A6)+
}
      CMP #5, D2
      BNE.BCS PA292 ⊗
      CLR.L (A6)+
      BRA PA294
}

```

{ MOVE.L D2, TFRMTM } multiple de exposants
 { CLR.L TFRMTL } degueur des nombres AAA
 +remzer
 pileint + pilecond + Rfile - 1 - 1
 ↑
 v(i) déjà nⁱ
 + pileint - 1
 met PILECOND variables pour les conditions et pour π (n=2)
 v(5) = ∅ [pour form et tric]
 v(n) = ∅ ⊗ (et pileint=5)

```

PA294: BSR VERAG
      DBRA D1, PA29
      MOVE.L A6, (A6)+ ; valab } CLR TPRECL calcul de log2

```

```

      MOVEQ #10, D3 } precision 10
      BSR MCS34 } (format -10)
      CLR.L TFRMTX-2 } format 0
      CLR TPREC3
      BSR XREPIC } recalculer π et π/2
      MOVE.L A6, TVALAG

```

```

      MOVE.L #14BA.W, YTIME+6 timer } plus bas
      ST TNEWLB labels imbriqués
      JSR PLMOD1
      BSR XCLOSEA forme tous les fichiers

```

③ initialise TYP CAR Explication ③5

```

LEA TYP CAR-2, A2
CLR.B (A2)+
CLR.B (A2)+
MOVE #254, D0
PA30: MOVE.B #20, (A2)+
DBRA D0, PA30
LEA TYP CAR+ $30, A2
MOVE #9, D0
PA31: MOVE.B #16, (A2)+
DBRA D0, PA31
LEA TYP CAR+ $4, A2
MOVE #25, D0
PA32: MOVE.B #12, 32(A2)
MOVE.B D2, (A2)+
DBRA D0, PA32

```

net MAJMIN=0 (min ≠ maj) (variable d'état (upshifting))

CLR.B CARCOM(A2) "3" -30

CLR.B 1(A2) "3"

MOVE #16, D2

```

LEA TYP CAR, A2
LEA TYP CAR+1, A0
BRA PA311
PA310: MOVE.B #16, (A2, D0)
PA311: MOVEQ #0, D0
MOVE.B (A0)+, D0
BNE PA310
BRA PA313
PA312: MOVE.B #6, (A2, D0)
PA313: MOVE.B (A0)+, D0
BNE PA312

```

car α-num

MOVE.B #16, \$24(a2) (\$) chaîne

MOVE.B #16, \$21(a2) (!) index

MOVE.B #16, \$25(a2) (%)

```

BSR AESVDIPB ①146.1
BSR VDIINIT
JMP XCLRTIM vide le top

```

traité comme α-num: TYP CAR+1: D.B #. ? "0" "actées", 0

traité comme lettres accentuées

initialise vid: \$7F