

Inscription des labels { de la source AS
de la bibliothèque SOURCEI

```
XNWL2: MOVE.L TDEBAS, A5
```

```
XNWL1: CMP.B #1A, (A5)
```

```
BEQ PA81 fin
```

```
MOVE.L A5, TDEBAS
```

```
BSR DECAN  
MOVE.L A6, A4  
BEQ PA82
```

→ commentaire (;) ou : bout ou (o)

```
CMP.B #11, (A5)
```

```
BNE PA78 → n'est pas un label
```

```
TST D0
```

```
BMI PA80 → nom inconnu
```

```
MOVE.B (A3), D1
```

```
CMP.B #51, D1
```

```
BEQ PA761 → ancien label effacé
```

```
AND #F0, D1 ← MOVE #35, D0 ) label illegal
```

```
CMP #50, D1
```

```
BNE PA760
```

```
MOVE #74, D0 ) label repété
```

```
PA760: BSR RERM ) message d'erreur
```

```
BSR LOCALT ) localise l'instruction
```

```
BSR PLGNM ) Aort la ligne
```

```
TST.B TFRDG ) 0 imm/éditeur/source
```

```
BNE HD289 ) #0 run/debug  
→ arrêt si run/debug  
→ continue si immédiate
```

```
MOVE.L TDEBAS, A5
```

```
BRA PA79
```

```
PA761: MOVE.L D2, A0 pointe → à aval le non
```

```
SUBQ #1, A1
```

```
MOVE.B (A1)+, D1 compare distingo/nodistingo
```

```
CMP.B (A0), D1
```

```
BEQ PA76 → les n°  
↓ remet le nom en A0
```

```
TST.B D1 MOVE.B D1, (A0)+
```

```
BEQ PA762
```

```
MOVE #20, D1
```

```
PA762: MOVE.B (A1)+, D0
```

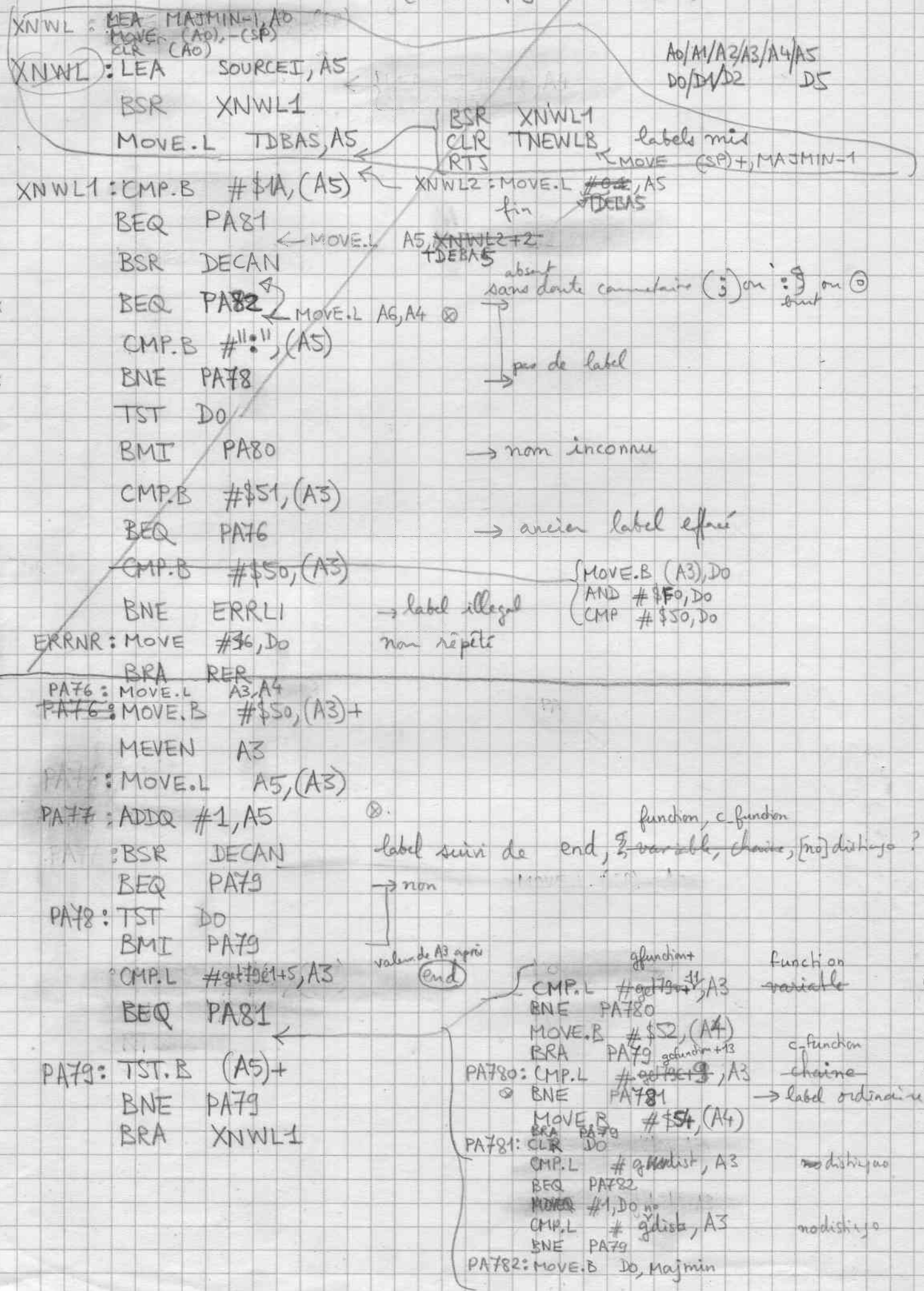
```
BEQ PA76
```

```
OR D1, D0
```

```
MOVE.B D0, (A0)+
```

```
BRA PA762
```

③ Inscription des labels de la source AS et des progr internes



PA80

```

PA80: MOVE #51, D0 } inscrit le label
      BSR  WNW1  ⊗

```

```

      BSR  XMARG } décalable marge concerne AS
MOVE.L  A4, A5 T

```

```

      BRA  XNW12 → redécoder

```

```

PA81: RTS

```

PA82

```

PA82: CMP.B #11, D0 } cas instruction commençant par :
      BNE  PA79
      BRA  PA77

```