

3) crée nouvelle variable (si Do = \$30)
chain (si Do = \$40)

A0 pointe TVARP
augmente TVARP = (A0)

XIVC: MOVE.L TMVARP, A3

début A3
avance A6

MOVE (A0), (A6)+
CLR.L (A6)+

MOVE.L A6, -(A3)

MOVE.L A3, TMVARP

~~ADDQ #1, (A0)~~ ⊗

CMP.B #\$40, D0

BEQ PA95

→ rts



X
(indans)

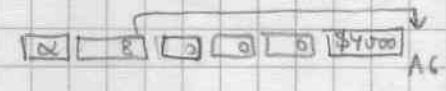
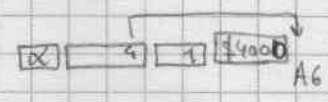
XIVAR: SUBQ #2, A6

TST PRIOR

BEQ PA93

MOVE.L #\$10001, (A6)+

BRA PA94



PA93: MOVE #8, (A6)+

CLR.L (A6)+

CLR (A6)

PA94: MOVE #\$4000, (A6)+

VERAG

~~PA95: RTS~~

(SP) → PA95: BSR VERAG

:MOVE.L A6, TVALAG

MOVE TVARN, TVARN0

RTS

