

write  
wepp

```

WDCOMP: BSR DECCRE ⊖
        BNE GEE14 ⊗
        BSR DECCRA ⊖⊗
        BEQ GEE10 → =<
        CMP.B #">", DO
        BEQ GEE11 → ->
        MOVEQ #"=", DO ↓ =
        RTS

```

comparateur	do.B
=	3C
≠	3A
<	<(3C)
<=	\$3B
>	>(3E)
=>	\$3F
>=	\$3F
in ⊗	-1
not in	-2
autre	0

```

GEE10: MOVEQ #$3B, DO <=
        RTS
GEE11: ADDQ #1, AS
GEE12: MOVEQ #$3F, DO >=
        RTS

```

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GEE14: CMP.B #"#", DO # ⊗
        BNE GEE16

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GEE15: ADDQ #1, AS
        MOVE #$3A, DO
        RTS

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GEE16: CMP.B #"<", DO
        BNE GEE18
        ADDQ #1, AS
        BSR DECCRE <=
        BEQ GEE10

```

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        CMP.B #">", DO
        BEQ GEE15
        MOVE #"<", DO
        RTS

```

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GEE18: CMP.B #">", DO
        BNE GEE20
        ADDQ #1, AS
        BSR DECCRE ⊖
        BEQ GEE12
        MOVE #">", DO
        RTS

```

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⊗ GAN34: BSR DECNOT not ?
        BNE GEE21
        MOVE.L A4, AS
        BSR GEE22 DECCIN
        BNE ERR IS
        MOVEQ #-2, DO
        RTS

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GEE22: BSR DECCIN in ?
        BNE GEE21
        MOVE.L A4, AS
        MOVEQ #-1, DO
        RTS

```

```

GEE20: AND #$DF, DO
        CMP #"I", DO
        BEQ GEE22 ← { CMP #"N", DO ⊗
                    { BEQ GAN34
GEE21: CLR DO
        RTS

```