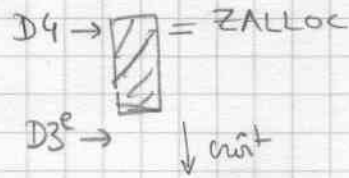


demande l'allocation
par Malloc
ou Mxalloc (version TT)



XALLOC: if flag 30

MOVE RAMTT, -(SP)

MOVE.L D3, -(SP)

SUB.L D4, (SP)

MOVE # \$44, -(SP)

TRAP # 1

ADDQ # 8, SP

CMP.L D0, D4

condition de if

RAMTT: ← RTS ← D.W 0

else

MOVE.L D3, -(SP)

SUB.L D4, (SP)

MOVE # \$48, -(SP)

TRAP # 1

ADDQ # 6, SP

CMP.L D0, D4

condition de if

RTS

endif