

5) prfact (p, q) p, q entiers
net un polynome

YPRFC1: MOVE.L A5, -(SP)

```

-BSR WENTIER
BCLR #7, (A0)
CMP #4000, (A0)
BEQ ERRNIN
- MOVE.L (SP)+, A1

```

{A0} = p

BSR WENTIERP

CMP #4001, (A0)
[BEQ ERRNIN]

BSR DECCRV
BEQ MB70
MOVE.L A1, A5

MB70: BSR MB230

décade q ou de nouveau p si [59] absent
net {A0} = p {A1} = q

MOVE.L A1, A5

```

MOVE (A1), D0
AND #7FFF, D0
CMP #4001, D0
BEQ ERRNIN

```

il faut
A1 ≠ ±1

MB20: MOVE.L A5, -(SP)

ADDR #6, A6

MOVE.L A6, -(SP)

CLR (A6)+

~~MOVE.L #10000, (A6)+~~

BSR XPFS

MOVEM.L (SP)+, A2/A5

BRA POPNEW

← MOVE.L #10000, (A2)+

M

idem avec vinf mode develop

```

YPRFC: TST PRIOR
BEQ YPRFC1
MOVE #, D0
TRAP 15

```

} appeler
PRFACT EXIGE ^{en} LE MODE DEVELOP