

```

XEXIT: BSR LBB20
        BSR DEPILE
XEXIT: LEA TMFOR, A0

```

```

MOVE.L (A0)+, A1
MOVE.L (A0), A2
MOVEM.L (A1)+, D3-D6
CMP.L A2, A1

```

```

BGE ERRBFA BSF
TST.L D3 ← MOVE.L A1, -(A0)

```

fin de boucle sans ~~boucle~~ début

```
BEQ GEY61
```

x

x

cas boucle for...next

ripie  
GEY5  
SP

```

GEY58: BSR DECNEXT
        BEQ DEAV1 GAM22

```

```
BSR DECFOR1
```

```
BNE GEY59
```

```
BSR DEAV
```

```
BSR GEY58
```

```
BRA GEY58
```

```
GEY59: BSR DEAVN
```

```
BRA GEY58
```

```

ERRBFA: MOVEQ #82, D0
        BRA RER

```

```

GAM22: BSR DECTMN
        BEQ GAM24

```

n'accepte que mot [i] pas next i,j

⊗

ok

```
GAM22: BSR WCHABR
```

décade chain brute

```
BSR POPN
```

otée

```
BSR DECTMN
```

```
BNE ERR25
```

"incompatible avec EXIT"

```
GAM24: BRA DEAV1
```

⊗

GEY61: CMP #3, DS

x

BCS GED82

BNE GED80

BSR GED64

BRA GAM20 ~~GAV20~~

} entrée de boucle forc

GED80: BSR GED74

} sortie de boucle forc

GAM20: BSR XFORG

⊗ 1<sup>te</sup> boucle de V(5)

DEAVR: BRA DEAV1

GED82

GEY6T: CMP #1, D5

⊗

BCS GEY49 → sortir de la boucle weird

BNE GEY6S

↓ sortir de la boucle do... loop

repete  
GEY62  
SP

GEY62: BSR DEC LOOP1

BEQ DEAV1

BSR DEC D0

BNE GEY63

BSR DEAV

BSR GEY62

BRA GEY62

GEY63: BSR DEAVN

BRA GEY62

repete

SP GEY65: BSR DEC UNTIL

sortir de la boucle repeat... until

BEQ DEAV1

BSR DEC REPEAT

BNE GEY66

BSR DEAV

BSR GEY65

BRA GEY65

GEY66: BSR DEAVN

BRA GEY65