

Recopie après la source, la source en ASCII avec indentation

Sortie: d2 début d3 longueur

détruit d0/d1
a0/a1/a2

```

CREEASC:MOVE.L A5/A6,-(SP)
CREEASC.MOVE.L TDIBAS,A0
MOVE.L TDHAUT,A6 ← {addq #1,a6
MOVE.B #1A,(A6)+ ← {dr.b (a6)+
MOVE.L A6,-(SP)
MOVEQ #0,D1
    
```

```

MOVE.L A0,A1
V10: CMP.B #1A,(A0)
BEQ R0 → fin
MOVE.L A0,A5
BSR SIDEL (17) 8 met d1 indent de a0
MOVE.L D1,-(SP) conserve l'indentation
    
```

```

ADD #10,d1
MOVE.L A6,A2 ← MOVE.L A0,A5 ajoute 10
BSR SAUTLISL ← BNE V11 } ôte la place du label
ADD.L A2,d1
SUB.L A5,d1
    
```

```

V11: MOVEQ #39,d0 au plus 40 espaces
BRA V13
    
```

```

V12: MOVE.B #32,(A6)+
    
```

```

V13: SUBQ #1,d1
    
```

```

DBE do,V12
    
```

```

BSR VERAG vérif négative
MOVE.L A2,A0
MOVE.L A0,A1
    
```

```

V14: MOVE.B (A0)+,(A6)+
    
```

```

BNE V14
    
```

```

SUBQ #1,A6
    
```

```

MOVE.B #13,(A6)+
    
```

```

MOVE.B #10,(A6)+
    
```

```

BSR VERAG vérif négative
    
```

```

MOVE.L (SP)+,D1 indent
    
```

```

BRA V10
    
```

```

V20: MOVE.B #1A,(A6)+
    
```

```

MOVE.L A6,D3
    
```

```

MOVE.L (SP)+,D2
    
```

```

SUB.L D2,D3
    
```

```

MOVEM.L (SP)+,A5/A6
    
```

```

RTS
    
```