

```


XSUBS2: CMP #4000, (A1)
        BEQ XPOSE
        MOVE.L A1, -(SP)
        BCHG #7, (A1)
        BSR XADDS2
        MOVE.L (SP)+, A1
        BCHG #7, (A1)
        RTS


```

```

i {A1} = 0

EXG A0, A1
BSR XMIN


```

```

XSUBS2: MOVE.L A6, -(SP)

XPOSE: EXG A0, A1
        BSR XMINUS
        MOVE.L A2, A0
        BSR XADDS2
        MOVE.L (SP)+, A0
        BRA XEFTC


```