(2) P_{A_0} p={A1} pour P_{A_2} = polynome P_{A_0} mod p [pour les coef] comme A1

```
XMODPR : BSR   XPSP0          A2=0
         MOVEM.L A2,-(SP)     [S=0]
         MOVE   (A0)+,D2
         MOVE.L A0,A1         A1 pointe 1er var
         ADD    D2,D2         D2 = 2 x nb de var
         ADD    D2,A0
         MOVE   (A0)+,D1      D1 = nb de mon - 1
KG80 :BSR   XMONO             boucle sur les mons
         MOVEM.L  D1/D2/A0/A1/A4,-(SP)
         MOVE.L  20(SP),A1    p={A1}
         BSR    XDIVMS        A3 [r]  A2 [x]
         CMP    #$4000,(A3)
         BNE    KG84
  Cas r=0
         MOVEM.L  (SP)+,D1/D2/A0/A1/A6
KG82 :BSR   SLNGO
         ADD    D0,A0
         DBRA   D1,KG80
         MOVEM.L  (SP)+,A1/A2
         RTS

KG84 : MOVE.L  A2,A6
         MOVE.L  24(SP),A0     [S]
         MOVE.L  16(SP),A1     [m]
         BSR    XADDP          [S+m]
         BSR    XLB76          remplace [S]
         MOVEM.L  (SP)+,D1/D2/A0/A1/A4
         BRA    KG82
```