

2) Entrée P_{A_0} , $v = D_0$, $m = D_1$, $Lv = D_2$

si $P_{A_0} = \sum_{i=0}^n a_i v^i$ met

pose $P_{A_2} = \sum_{i \neq m-1}^n \frac{a_i v^{i+1}}{i+1-m} + a_{m-1} Lv v^{m-1}$

Correspond à la primitive de $\frac{P_{A_0}}{v^m}$

Conserve $D_0/D_1/D_2/A_0$
 si Lv a été utilisé $D_2.L$ est négatif
 si Lv est inclus $D_2.L$ est positif

répète XDVP

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XNTG1: EXT.L D2
XNTG1: MOVEM.L D0/D1/D2/A0/A6, -(SP)
BSR XPSPO           pose zero
    
```

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MOVE.L (SP)+, D0
ADDQ #2, SP
BSR XDEG
    
```

DS = degré de P_{A_0} en v

```

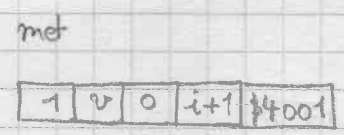
MOVE DS, D1         boucle sur i
    
```

```

KH65: BSR XCOEFP    coef de  $v^i = a_i$ 
MOVE.L A2, A5
MOVE D1, D2
ADDQ #1, D2         i+1
    
```

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MOVE.L A6, A1
MOVE #1, (A6)+
MOVE D0, (A6)+
CLR (A6)+
MOVE D2, (A6)+
MOVE.L A6, A2
MOVE #4001, (A6)+
    
```



```

SUB (SP), D2
MOVEM D0/D1, -(SP)
BEQ KH70
BPL KH67
NEG D2
BSET #7, (A2)
    
```

met $\frac{1}{i+1-m}$

2

110

```

KH67: BSET #5, (A2) ← MOVE D2, D0 ⊗
      BSR XPOSED0

```



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KH6: MOVE.L AS, A0      coef a_i

```

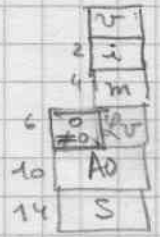
```

KH68: BSR XMULP
      MOVE.L A2, A1

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$$\frac{a_i v^{i+1}}{i+1-m}$$

$$\text{or } a_m \sum v^m$$



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→ MOVE.L 14(SP), A0S
  BSR XADDP
  BSR XLB76
  MOVE.L 10(SP), A0 ⊗
  MOVEM (SP)+, D0/D1
  DBRA D1, KH65
  MOVE (SP)+, D1
  MOVEM.L (SP)+, D2/A0/A2
  RTS

```

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KH70: MOVE.L AS, A0

```

$$\text{cas } i = m-1$$

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  BSR XMULP
  MOVE 8(SP), 2(A1)
  MOVE #1, 6(A1)
  MOVE.L A2, A0
  ST 6(SP)
  BRA KH68

```

$$a_i v^m$$

