

```

SCAHIDE:MOVEM.L A0/A1,-(SP)
        LEA  GAV52,A1
        BRAS GAV56

```

"SHOW"

écrit Show dans le  
mem Block

```

SCASHOW:MOVEM.L A0/A1,-(SP)
        LEA  GAV54,A1

```

"HIDE"

écrit Hide dans le  
mem Block

```

GAV56:LEA  GAV50,A0

```

```

        MOVE.B (A1)+,(A0)+
        "
        "
        "

```

} 4 fois

```

        MOVEM.L (SP)+,A0/A1
        RTS

```

cas show block

```

SCACS:BSR  SISORN (17)936
SCACS1:BSR SCASHOW
        BRA  SANEWD

```

caH hide block

```

SCACH:BSR  SISORN (17)936
SCACH1:BSR SCAHIDE
        BRA  SANEWD

```

FS  
dans mem  
block

```

SCACSH1:CMP.B #"H",GAV50
        BEQ  SCACH1
        BRA  SCACS1

```

(devant SCACDW