

1' entrée <<A0>> fl en place = x

<A1> réel = y

sortie pose a libre <<A2>>^s = x * y

conservé A0/A1

CFLMRE:MOVEM.L A0/A1/A6, -(SP)

BSR XFLMUL

MOVEM.L (SP), A0/A1

BSR CFLAVI2 204 avance a0

BSR XFLMUL

MOVEM.L (SP)+, A0/A1/A2 ⊗

RTS