

Pose en libe pged ( $|A_0|, |A_1|$ )  
 pged(x,0) = x  
 Algorithm L (Knuth p329)

```

TT\XPGCD: MOVE.L A0, A4
           MOVE.L A1, A5
           BSR   XCMP1
           MOVE.L A4, A0
           MOVE.L A5, A1
           BEQ   XPOSE1
           BCC   |1
           EXG  A0, A1
  
```

→  $pgcd(\pm a, \pm a) = |a|$

```

|1: MOVE (A1), d1
  
```

→  $pgcd(\pm a, 0) = a$

```

CMP # $4000, d1
BEQ XPOSE1
AND # $5FFF, d1
MOVEQ #0, D2
BCLR #14, d1
  
```

$r$  nb de mots nuls terminaux  
 communs à a et b

```

BNE |2
LEA 2(A1, d1.W), A5
MOVE (A0), d0
AND # $1FFF, d0
LEA 2(A0, d0.W), A4
MOVE.L A5, D2
  
```

⊗

⊗

```

|0: TST -(A5)
     BNE |1
     TST -(A4)
     BEQ |0
  
```

MOVE

```

|1: ADDQ #2, A5
     SUB.L A5, D2
  
```

```

|2: MOVE D2, -(SP)
     MOVE.L A6, -(SP)
  
```

mis en réserve jusqu'à la fin

```
BSR |95
```

$|a 2^{-8r}|$

```
MOVE.L A1, A0
```

```
BSR |95
```

$|b 2^{-8r}|$

```

|95: MOVE.L A2, A1
      MOVE.L (SP), A0
  
```

comme avant

```

12: MOVEQ #0, D0
    MOVE (A0), D0
    BCLR #14, D0
    BNE 15
    CMP #4, D0
    BGT 13
    BEQ 14
    MOVE 2(A0), D0
    BRA 15

```

teste si mots longs

→ mots  
 → multiplication  
 → L  
 ↓ W

```

13: MOVE.L A1, -(SP)
    MOVE (A1), D1
    BCLR #14, D1
    BNE 135
    CMP
    LIL

```

cas multiplication

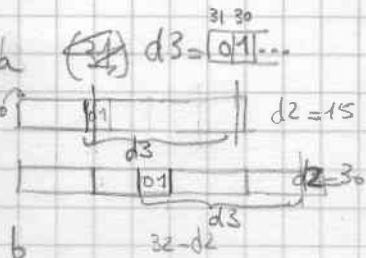
→ division

```

BFFF0 (A0), 16, 0, D2
          width (=32)
SUBQ.L #1, D2
BFEXTU (A0), D2, 0, D3
          32 bits

```

le 31 bits  
 leading bits of a  
 (ex si A0)



```

SUB D1, D0
BNE 130
BFEXTU (A1), D2, 0, D1
BRA 13A

```

) le debut de b

```

130: SUBQ #2, D0
    BNE 131
    MOVE.L 2(A1), D1
    BRA 132

```

) le debut de b

```

131: SUBQ #2, D0
    BNE 135
    MOVEQ #0, D1
    MOVE 2(A1), D1

```

→ division

```

132: MOVEQ #32, D0
    SUB D2, D0
    LSR.L D0, D1

```

```

|3A:MOVEQ #1, d0
      MOVEQ #0, d2
      MOVEQ #0, d4
      MOVEQ #1, d5

```

(L-1)  
 $\hat{u} = d3$   
 $\hat{v} = d1$   
 $A = d0$   
 $B = d2$   
 $C = d4$   
 $D = d5$

```

|3B:MOVEM.L D1/D3, -(SP)

```

(L2)

```

ADD.L D4, D1      d1 =  $\hat{v} + C$ 
BEQ   |3C         → fin
ADD.L D0, D3      d3 =  $\hat{u} + A$ 

```

```

DIVU.L D1, D3     d3 =  $\frac{d3}{d1}$ 
MOVE.L D3, D6     d6 = q

```

```

MOVEM.L (SP), D1/D3
ADD.L D5, D1      d1 =  $\hat{v} + D$ 

```

```

BEQ   |3C         → fin
ADD.L D2, D3      d3 =  $\hat{u} + B$ 

```

```

DIVU.L D1, D3
CMP.L D3, D6
RNE  |3C         → fin

```

```

MOVE.L D4, D1     d1 = C
MULS.L D6, D1     d1 = qC
SUB.L  D1, D0     d0 = A - qC

```

(L3)

```

EXG  D0, D4
MOVE.L D5, D1     d1 = D
MULS.L D6, D1     d1 = qD
SUB.L  D1, D2     d2 = B - qD

```

```

EXG  D2, D5
MOVE.L (SP)+, D3   $\hat{v}$ 
MOVE.L (SP)+, D1   $\hat{u}$ 
MULS.L D3, D6     d6 =  $q\hat{v}$ 
SUB.L  D6, D1     d1 =  $\hat{u} - q\hat{v}$ 
BRA   |3B

```

13C: ADDQ #8, SP

TST.L D2

BEQ 135 → division

MOVEM.L D2/D4/D5, -(SP)

BSR XMDA 3022 Au

MOVE.L (SP)+, D0 B

MOVE.L A2, -(SP) Au

MOVE.L 12(SP), A0 v

BSR XMDA } Bv

MOVE.L A2, A0 }

MOVE.L (SP)+, A1 Au

BSR XADDS1 Au+Bv

MOVE.L (SP)+, D0/D1 C et D

MOVE.L 4(SP), A0 u ⊗

MOVEM.L D/A2/A6, -(SP)

BSR XMDA Cu

MOVE.L (SP)+, D0 D

MOVE.L A2, -(SP) Cu

MOVE.L 12(SP), A0 v

BSR XMDA } Dv

MOVE.L A2, A0 }

MOVE.L (SP)+, A1 Cu

BSR XADDS1 Cu+Dv

MOVE.L A2, A4 début } ←

MOVE.L A6, A3 fin } ←

MOVEM.L (SP)+, A2/A6 ← (Au+Bv)

ADDQ #4, SP

134: MOVE.L (SP), A0 u

BSR XLB76 nouveau u

MOVE.L A0, -(SP)

MOVE.L A4, A2

MOVE.L A3, A6

BSR XLB76

MOVE.L (SP)+, A1 nouveau v

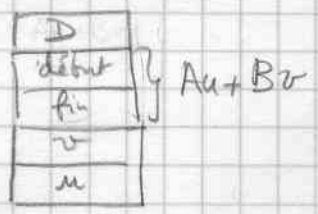
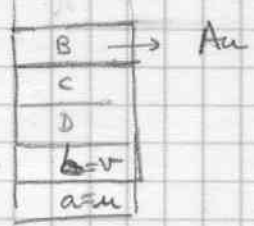
MOVE.L (SP), A0

CMP #4000, (A1)

BNE 12 ← MOVE.L A1, A6

MOVE.L (SP)+, A2 → \*2 16k

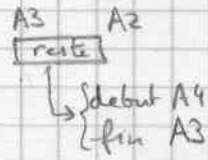
X



```

|35: MOVE.L A0, A4
      MOVE.L A1, A5
      BSR TT\XDIVMA →
      MOVE.L A3, A4
      MOVE.L A3, A6 (fin de a1)
      MOVE.L A2, A3
      MOVE.L (SP)+, A2 debut de a1
      BRA |34

```



```

14: MOVE.L 2(A0), D0
15: MOVE (A1), D1
    AND.L #FFFF, D1
    BCLR #14, D1
    BNE 17
    CMP #4, D1
    BNE 16
    MOVE.L (A1), D1
    BRA 17

```

← MOVEQ #1, D3 ⊗

```

16: MOVE (A1), D1 ← MOVEQ #1, D3

```

```

17: DIVUL.L D1, D2, D0
    MOVE.L D1, D0
    MOVE.L D2, D1

```

divise do par d1 r = d2  
q = d0

```

    CMP.L D3, D1
    BHI 17
    BNE 18
    MOVEQ #1, D0

```

si r > 1  
→ si r = 0  
si r = 1

```

18: MOVE.L (SP)+, A6
    BSR XPOSEL

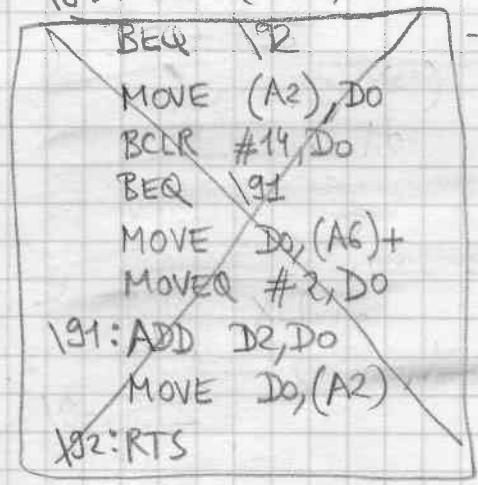
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```

19: MOVE (SP)+, D3

```

termine



→ fin si gk = 0

multiplie par 2<sup>gk</sup> & = D2 > 0

```

    BNE GD64/A
    RTS

```

30

Pose  $|[A_0]| * 2^{-8k}$  où  $k = D2.W > 0$

21.6

Nota : on peut avoir une forme non standard  $\boxed{2} \quad n$

(SP)

195:BSR XPOSE1

TST D2

BEQ 196

SUB D2, (A2)

SUB D2, A6

196:RTS

|[A0]|

→ fin

co détruit D0, A3, A4  
not A2/A6