

x

YASINH1: if flag30

MOVEQ #0, D0  
FMOVE.L D0, FPSR

x

BSR CPCVI1  
BNE STYASINH1

x

BSR CPASINH 3070  
FMOVE.L FPSR, D0  
AND #1, D0, DZ, IOP, OVFL, UNFL  
BEQ CPRP → ok  
endif

x

STY